



SwiftPack Studio

Package Automation Studio

USER GUIDE

Installation & Getting Started

Install, register, and start your trial of SwiftPack Studio

[Download](#) → [Install](#) → [Register](#) → [Configure tools](#)

Product	SwiftPack Studio 1.0.0
Document version	1.0

Contents

 Note

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1 Before you start

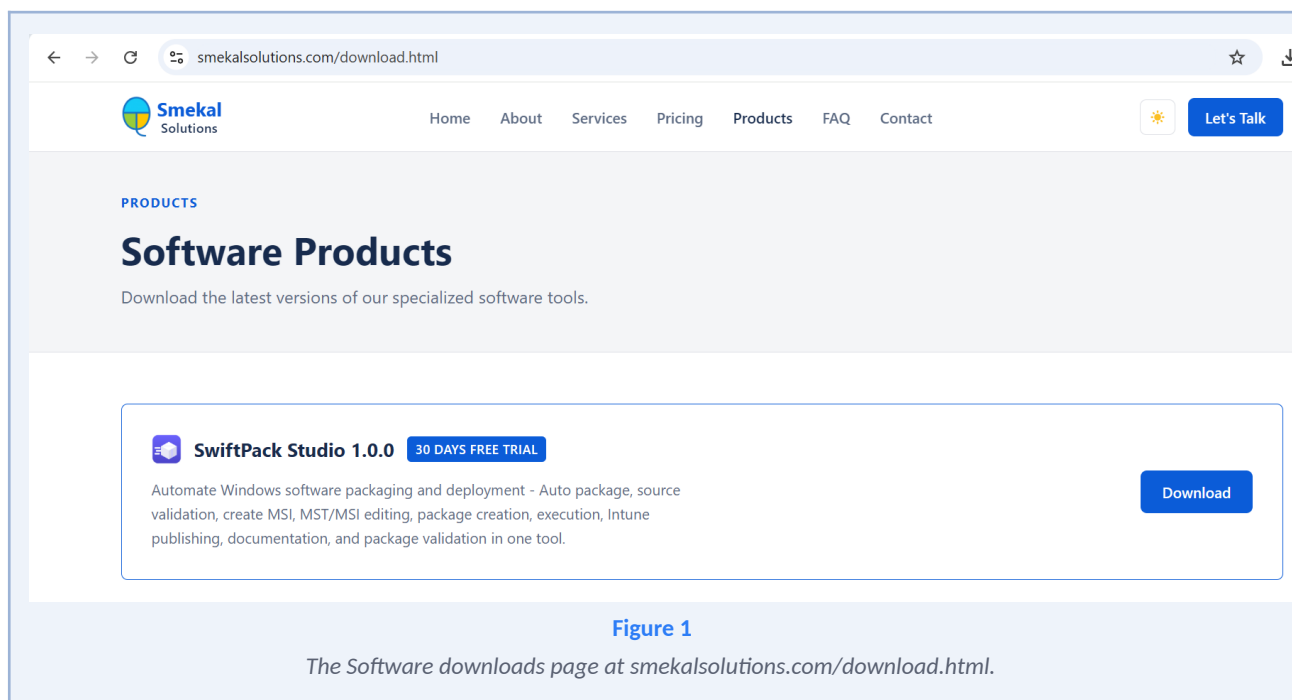
SwiftPack Studio runs on the machine where you build packages, not on the machines you deploy to. Check the requirements below before installing, and note that the tools it drives are not included and must be supplied by you.

1.1 System requirements

Item	Requirement
Operating system	Windows 10 or Windows 11, 64-bit.
Privileges	Local administrator rights on the packaging machine. SwiftPack Studio installs and removes software while it builds and tests packages, which cannot be done as a standard user.
Internet access	Required for sign-in and licensing.
E-mail	A deliverable e-mail address. Registration sends a one-time verification code to it.

2 Download

1. Open www.smekalsolutions.com, select “**Products**,” and choose “**Download**” and unzip.



3 Install

1. Double-click "**SwiftPackStudio-Setup-1.0.0.exe**" and if you see the UAC prompt, click "**Yes.**"

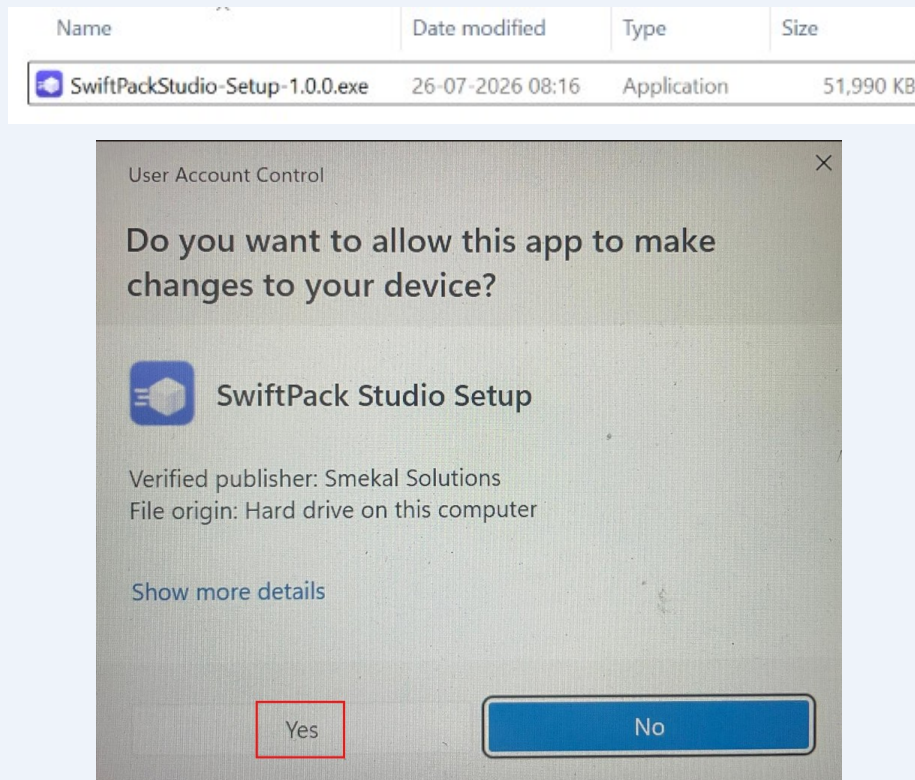
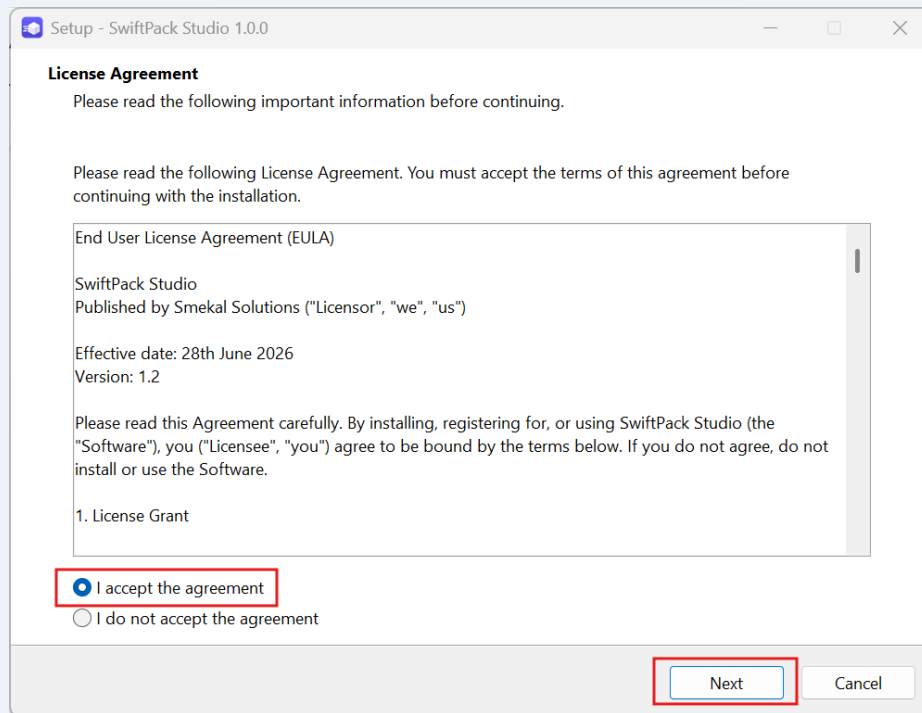


Figure 2

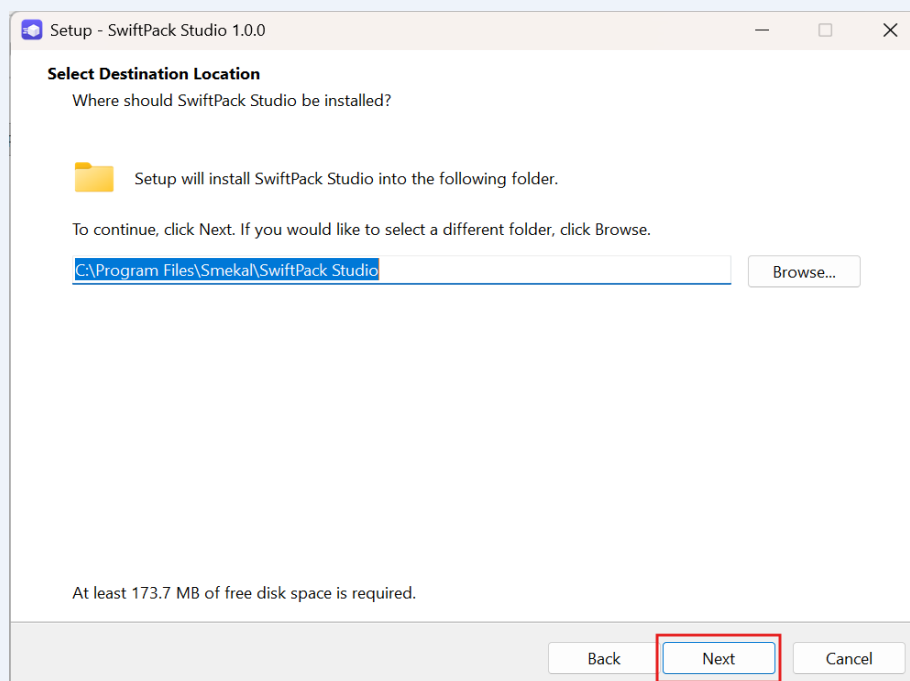
Starting the installer.

2. Read the license agreement, select "**I accept the agreement,**" and click "**Next.**"

**Figure 3**

Licence agreement.

3. Click "Next."

**Figure 4**

Select destination location.

4.

5. Choose whether to **Create a desktop shortcut**. Then click **“Next.”**

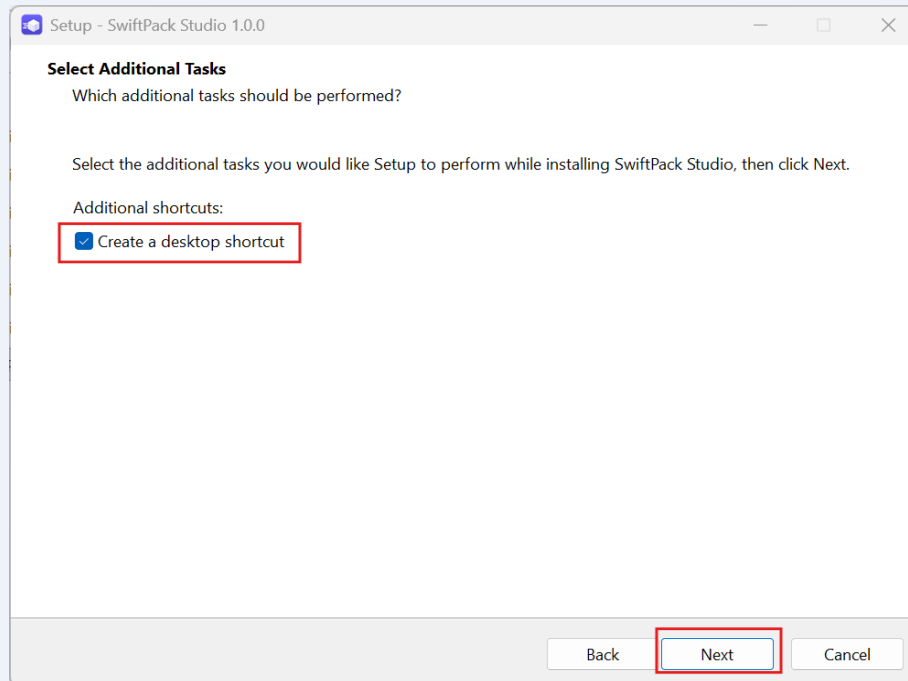


Figure 5

Create a desktop shortcut.

6. Click **“Install.”**

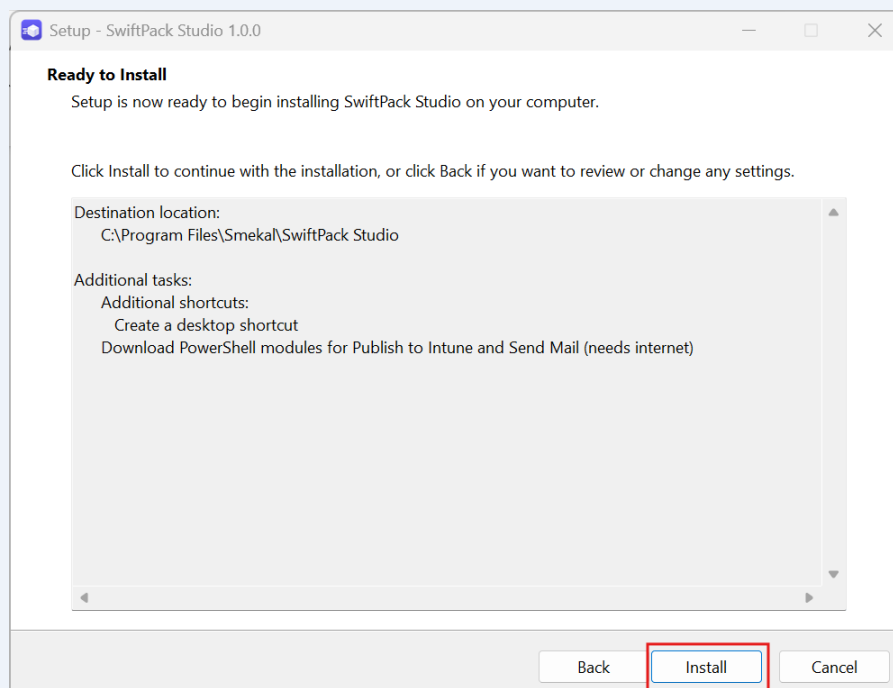
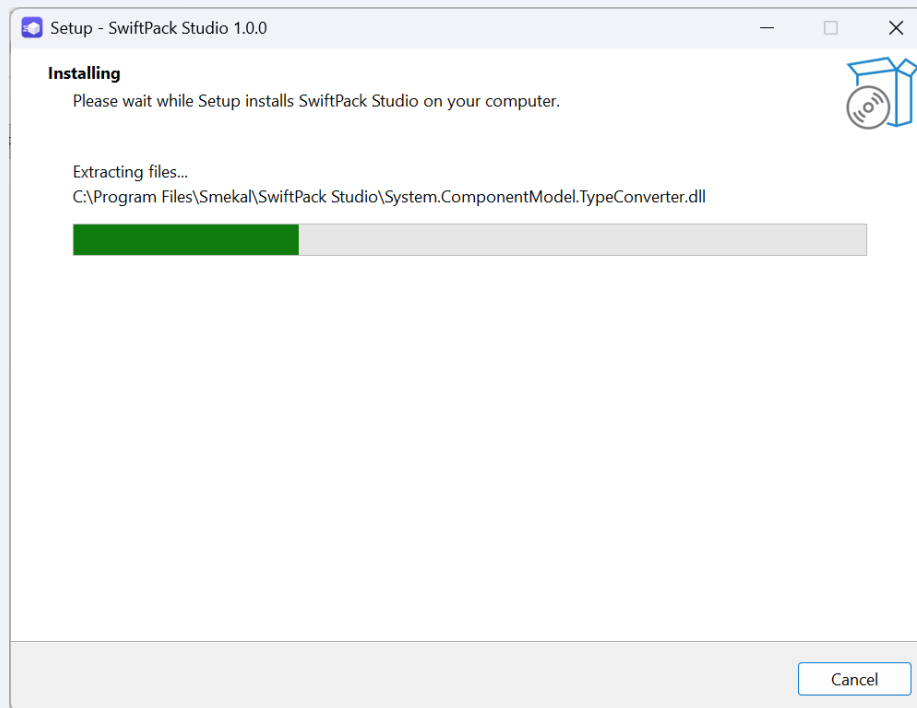


Figure 6

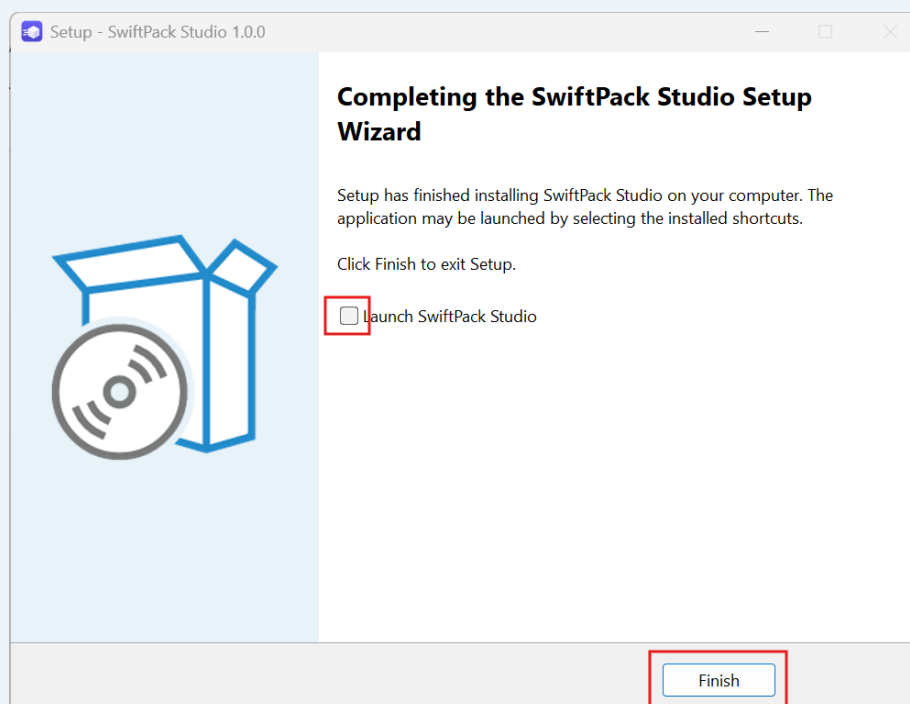
Ready to install summary.

7. The setup program copies the required files to the installation folder.

**Figure 7**

Installation in progress.

8. Uncheck “Launch SwiftPack Studio” and click “Finish.”

**Figure 8**

Setup complete.

4 Register and start your trial

SwiftPack Studio requires an account. Registering starts a 30-day free trial; the trial unlocks the full feature set so you can evaluate packaging and publishing end to end.

1. Start SwiftPack Studio. The sign-in window opens first. Choose **Sign up**.

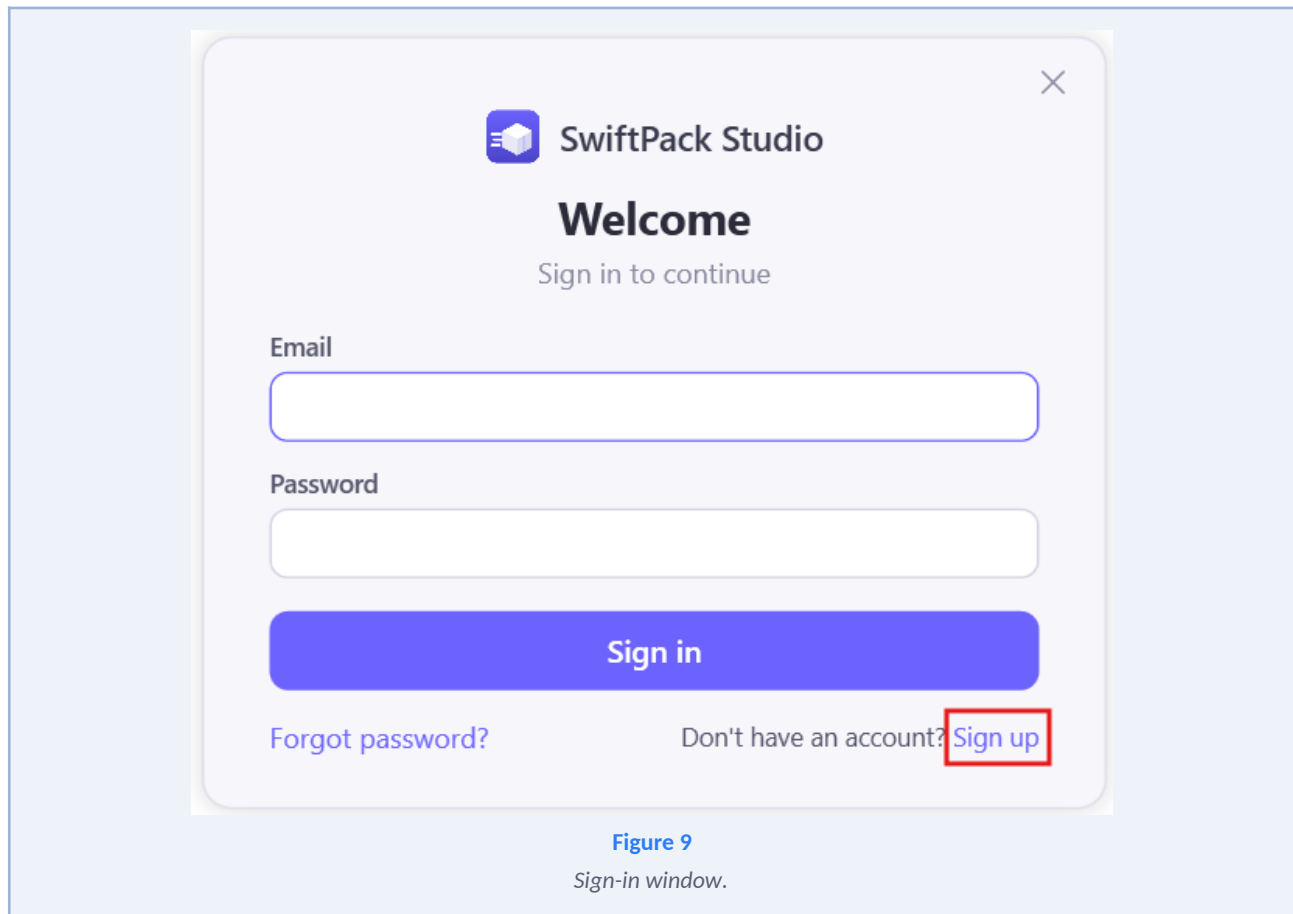
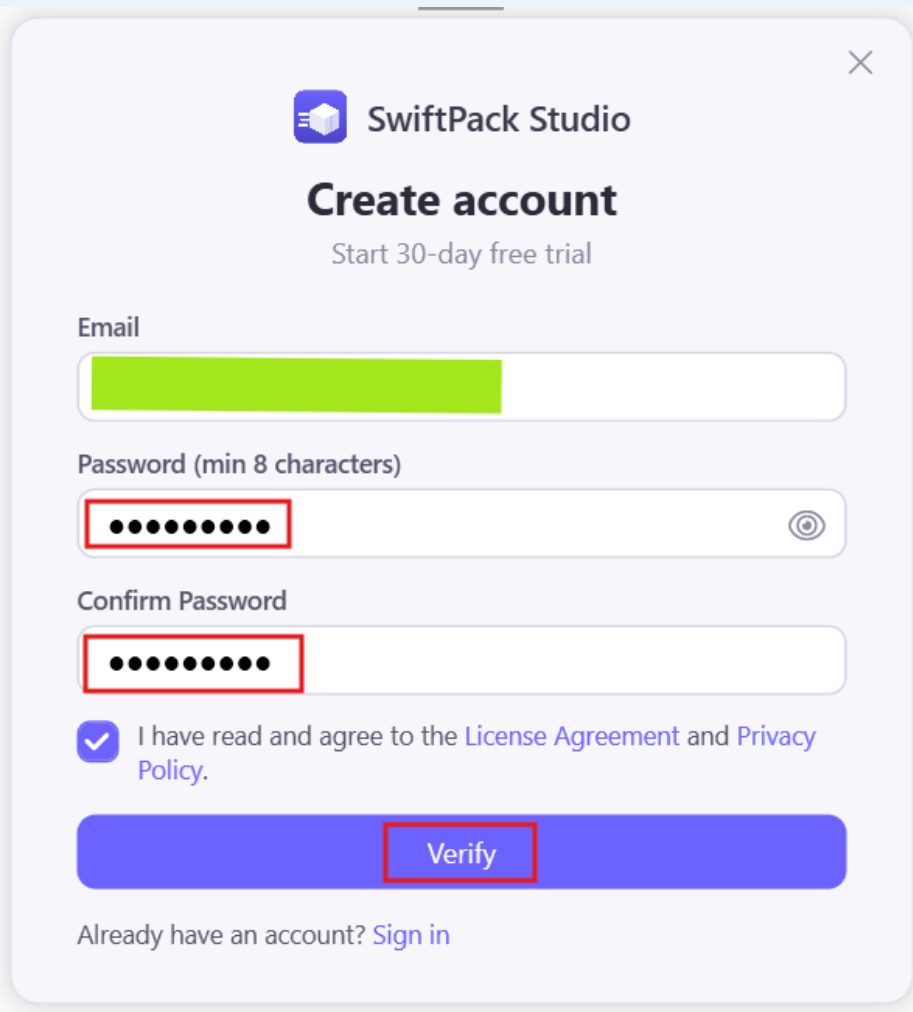


Figure 9

Sign-in window.

2. Enter your **email address** and a password of at least eight characters. Confirm the password, select the checkbox to accept the **License Agreement** and **Privacy Policy**, and click "**Verify.**"



The image shows a 'Create account' form for SwiftPack Studio. The form is titled 'Create account' with a subtitle 'Start 30-day free trial'. It includes fields for 'Email', 'Password (min 8 characters)', and 'Confirm Password'. The 'Email' field has a green placeholder. The 'Password' and 'Confirm Password' fields are masked with dots and have red boxes around them. There is a checkbox for 'I have read and agree to the License Agreement and Privacy Policy.' and a blue 'Verify' button. A link 'Sign in' is provided for users who already have an account.

SwiftPack Studio

Create account

Start 30-day free trial

Email

Password (min 8 characters)

Confirm Password

☒ I have read and agree to the [License Agreement](#) and [Privacy Policy](#).

[Verify](#)

Already have an account? [Sign in](#)

Figure 10
Create account.

3. A six-digit verification code is sent to the email address you entered. The code is valid for ten minutes.

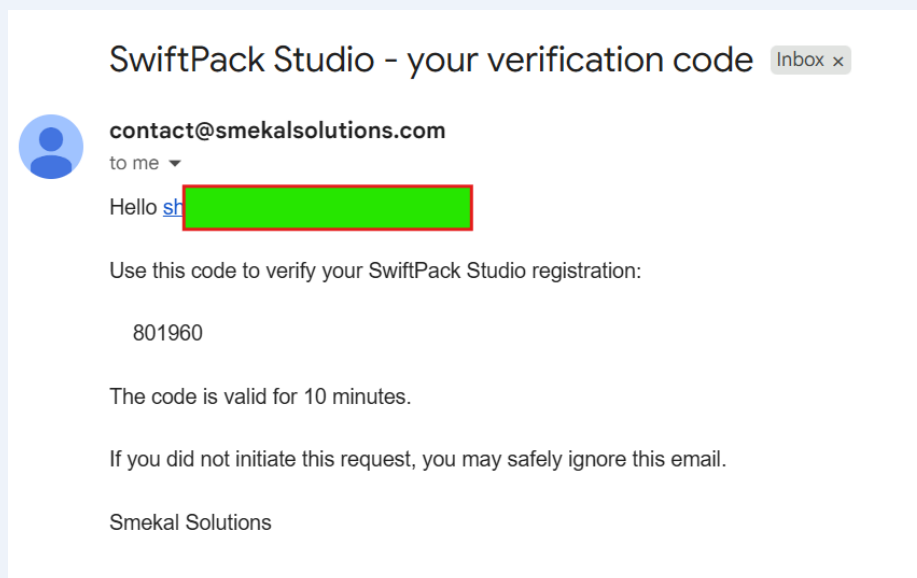


Figure 11

The verification email.

4. Enter the verification code and click "**Submit**".

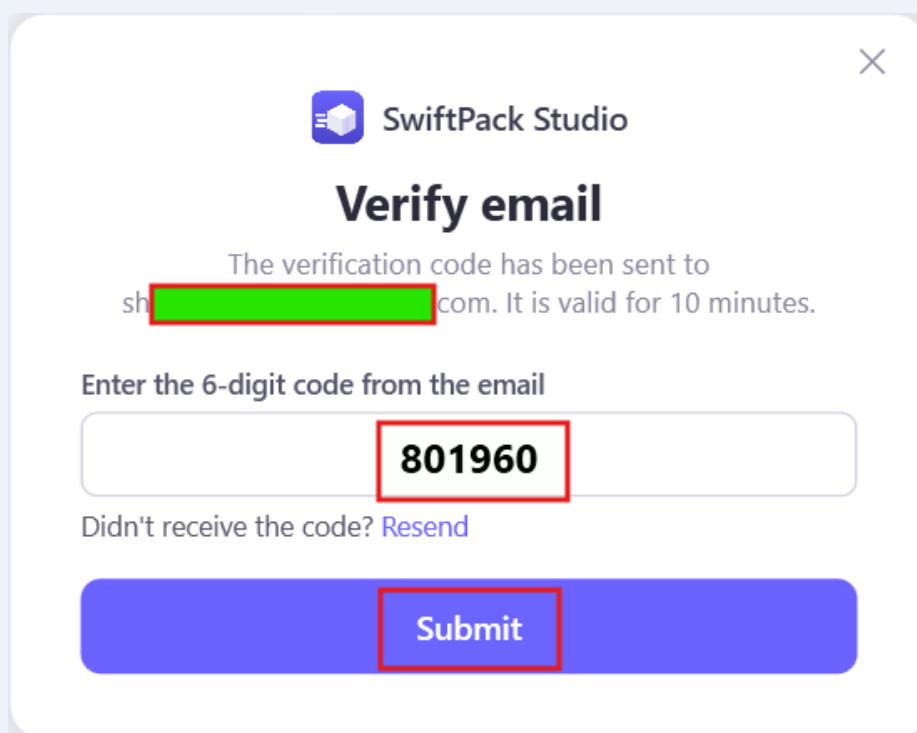
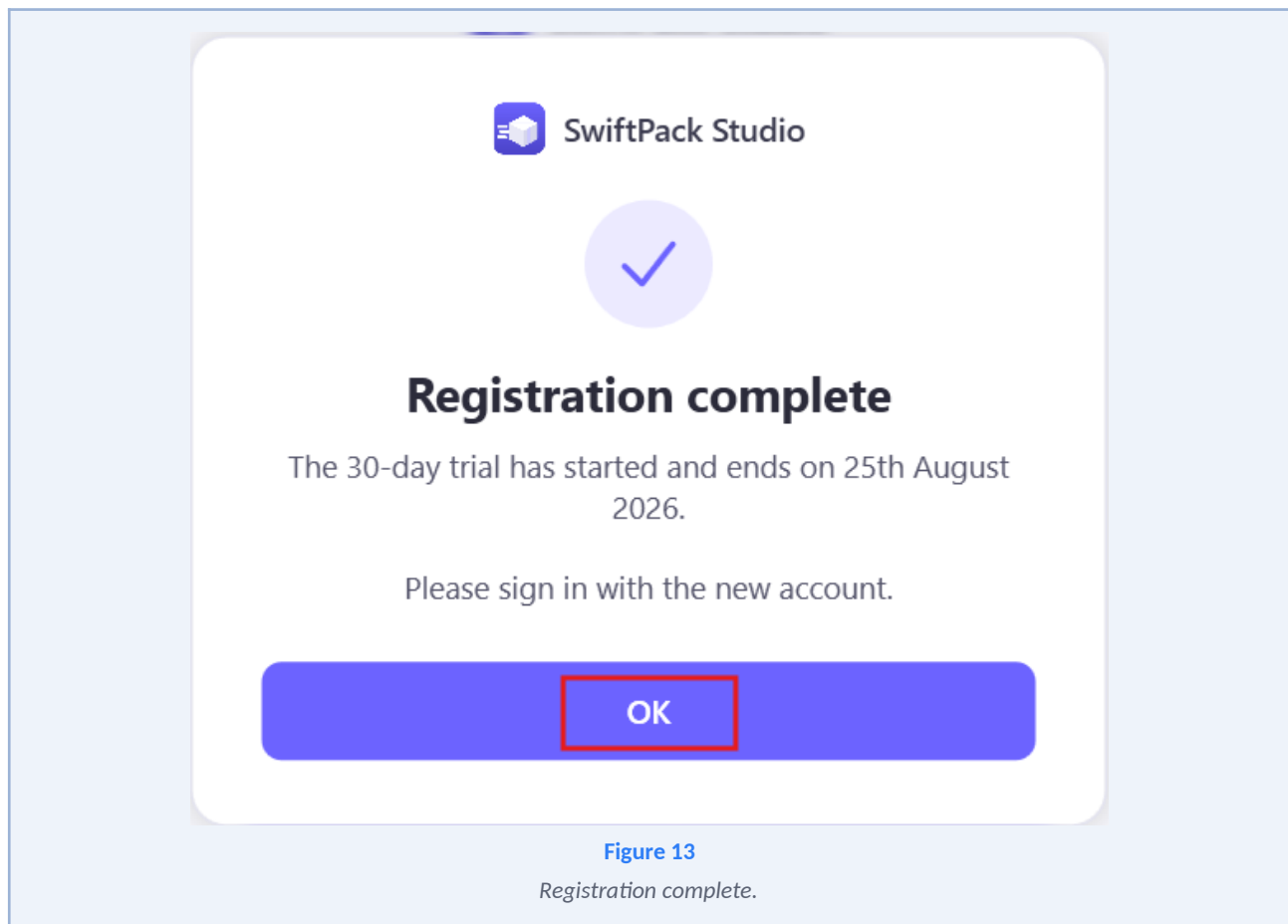


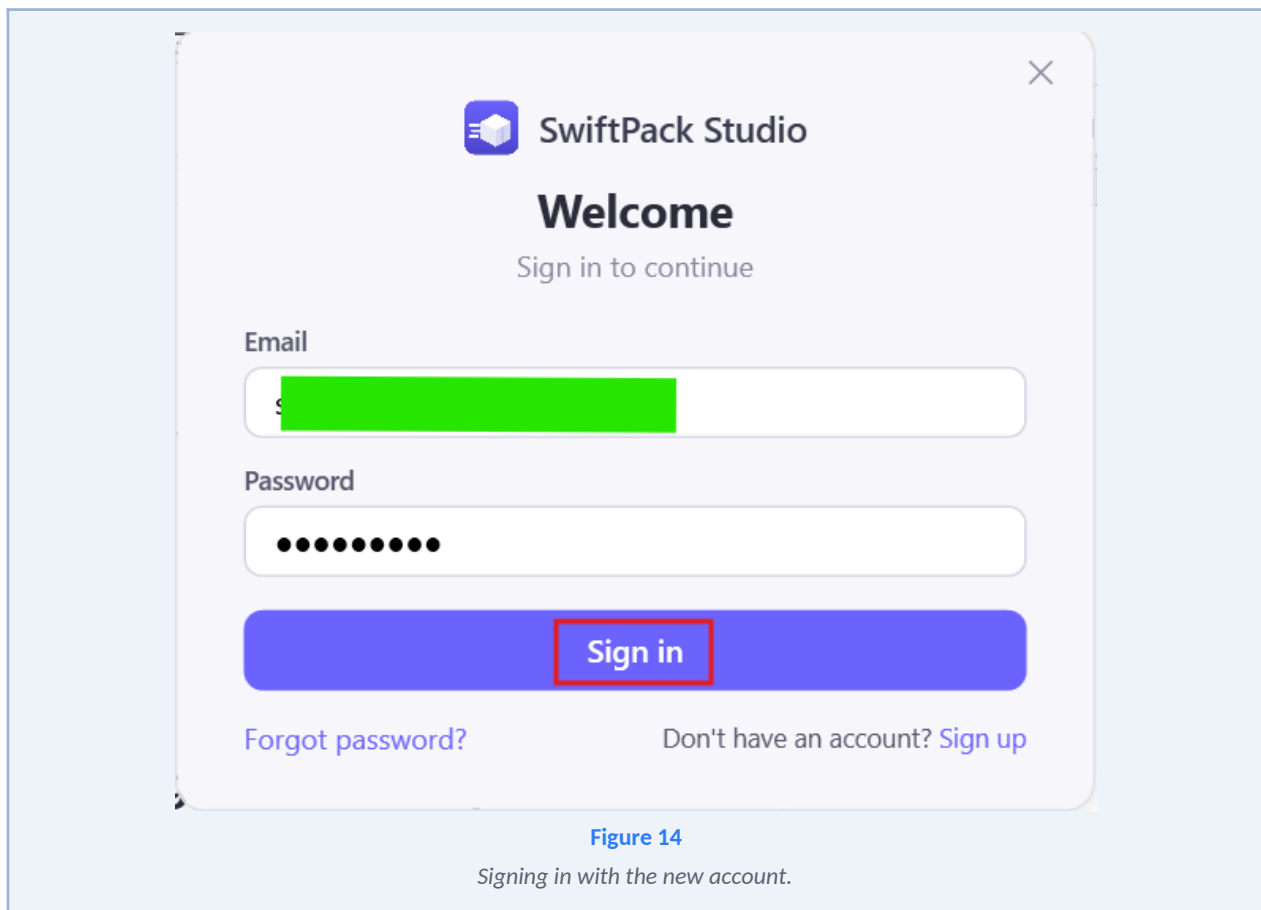
Figure 12

Verify email.

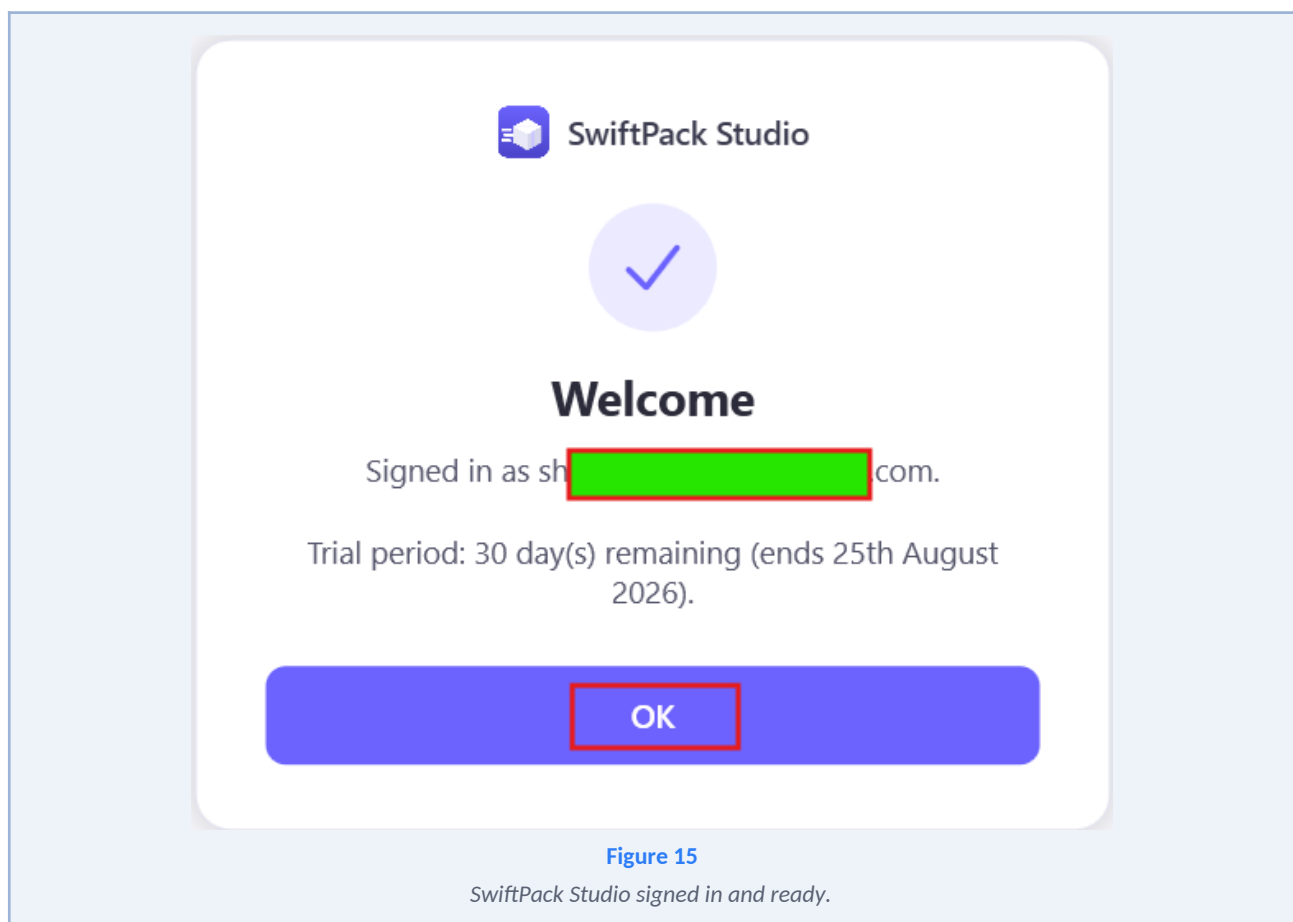
5. Your account is created, and the 30-day trial begins. Click "**OK**".



6. Click **"Sign in."**



7. Click "OK".



i If the code does not arrive

Check the junk or spam folder first. The message comes from **contact@smekalsolutions.com** with the subject "SwiftPack Studio - your verification code". Use **Resend** to request a fresh code; each new code replaces the previous one.

i Working offline

Sign-in needs a connection, but a signed-in session keeps working without one for a limited period. You are warned before the offline allowance runs out so you can reconnect.

5 Required external tools

SwiftPack Studio does not bundle the third-party tools below. Download each one from its official source and place it where the matching feature expects it.

1. Download and extract "PSAppDeployToolkit_Template_v4.zip" from <https://github.com/psappdeploytoolkit/psappdeploytoolkit/releases> and:
 - Copy to C:\SwiftPack\Auto Package\PSADT Template
 - Copy to C:\SwiftPack\Manual Package\PSADT Template

Or copy an existing PSADT V4 template.

If required, modify the PSADT template as per project requirement, e.g. "Invoke-AppDeployToolkit.ps1" and "Config\config.psd1", etc.

The following tools are optional.

2. If you want to create a .intunewin file, download "**IntuneWinAppUtil.exe**" from <https://github.com/microsoft/microsoft-win32-content-prep-tool> and copy it to C:\Program Files\Smekal\SwiftPack Studio\Templates.
3. If you want to test the application in system context, download and extract "**PSTools**" from <https://learn.microsoft.com/en-us/sysinternals/downloads/psexec> and copy "PsExec.exe" to C:\Program Files\Smekal\SwiftPack Studio\Templates.

6 Required Intune configuration

If you want to publish a package to Intune and send mail to the application owner, you need to configure this in the Entra admin center. As it takes more time to configure, you can do it later if required. **But it is optional.**

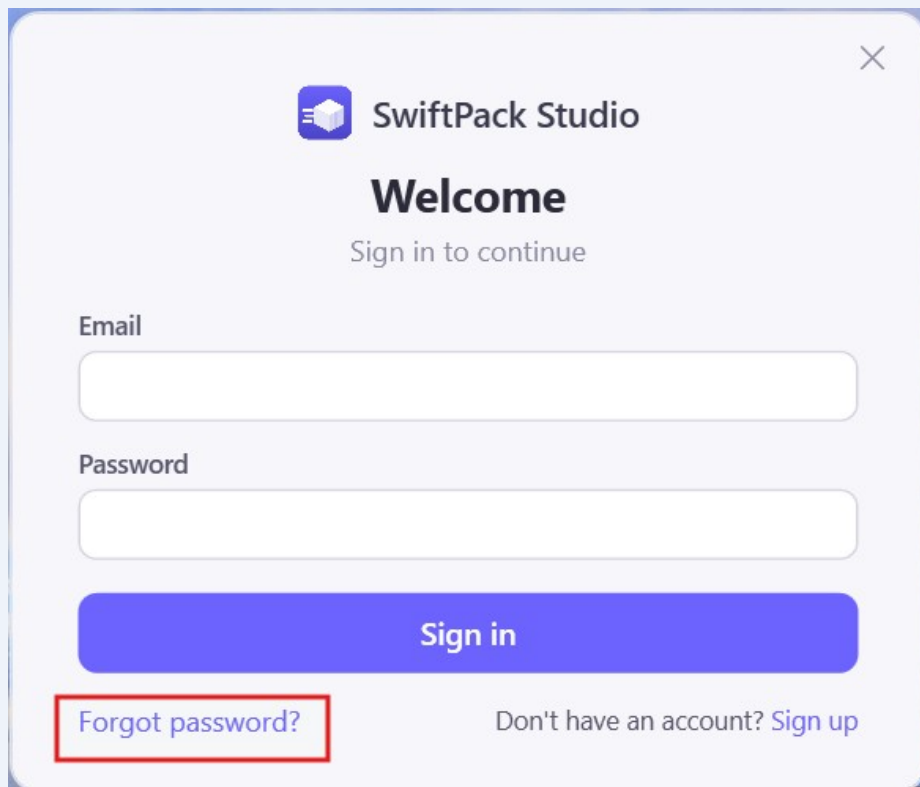
To publish the package to Intune, follow the instructions in the document "5. SwiftPack Studio - How to Register an Application in Intune.pdf."

To send an email to the application owner, follow the instructions in the document "6. SwiftPack Studio - How to Configure Email Notifications in Intune.pdf."

7 Reset password

Password reset uses the same verification-code mechanism as registration, so you must have access to the email account used during registration.

1. On the sign-in window, choose **Forgot password**.

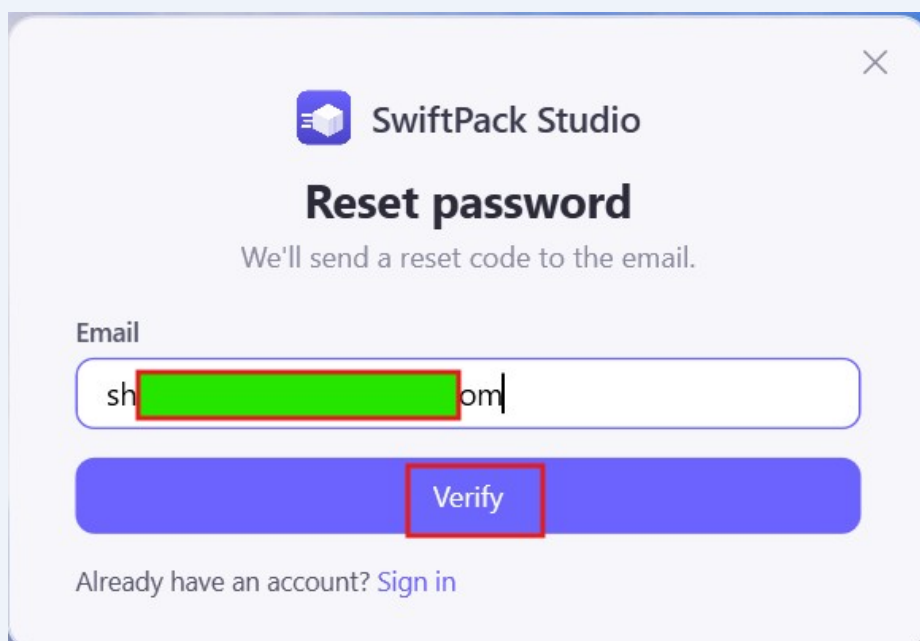


The image shows the SwiftPack Studio 'Welcome' sign-in window. It features the SwiftPack Studio logo at the top left, followed by the title 'Welcome' and the subtitle 'Sign in to continue'. Below these are two input fields: 'Email' and 'Password'. A large blue 'Sign in' button is positioned below the password field. At the bottom left, the text 'Forgot password?' is highlighted with a red rectangular box. To its right, the text 'Don't have an account? Sign up' is displayed. A close button (X) is located in the top right corner of the window.

Figure 16

Starting a password reset.

2. Enter your registered email address and request a verification code.

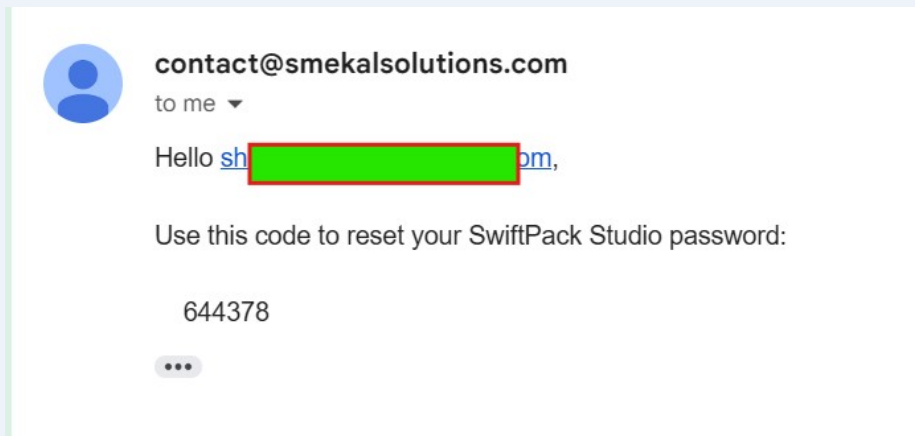


The image shows the SwiftPack Studio 'Reset password' window. It features the SwiftPack Studio logo at the top left, followed by the title 'Reset password' and the subtitle 'We'll send a reset code to the email.' Below these are two input fields: 'Email' and a field for the verification code. The 'Email' field contains the text 'sh[redacted]om', where the redacted part is highlighted with a green rectangular box. The verification code field is empty. A large blue 'Verify' button is positioned below the verification code field and is highlighted with a red rectangular box. At the bottom left, the text 'Already have an account? Sign in' is displayed. A close button (X) is located in the top right corner of the window.

Figure 17

Requesting a reset code.

3. Retrieve the six-digit verification code from your inbox. It is valid for ten minutes.

**Figure 18**

The reset email.

4. Enter the code together with your new password, then confirm it.

A screenshot of a web form titled 'Reset password' for SwiftPack Studio. The form has a close button (X) in the top right corner. It contains the following fields and elements: 1. 'Email' field with the text 'sh[redacted]om'. 2. A blue 'Verify' button. 3. '6-digit code from email' field with the code '644378'. 4. 'New Password (min 8 characters)' field with masked characters (dots). 5. A blue 'Submit' button. 6. A link 'Already have an account? Sign in'. 7. A light purple informational box at the bottom stating 'If the e-mail is registered, a reset code has been sent to it.'**Figure 19**

Setting a new password.

5. Sign in with the new password.

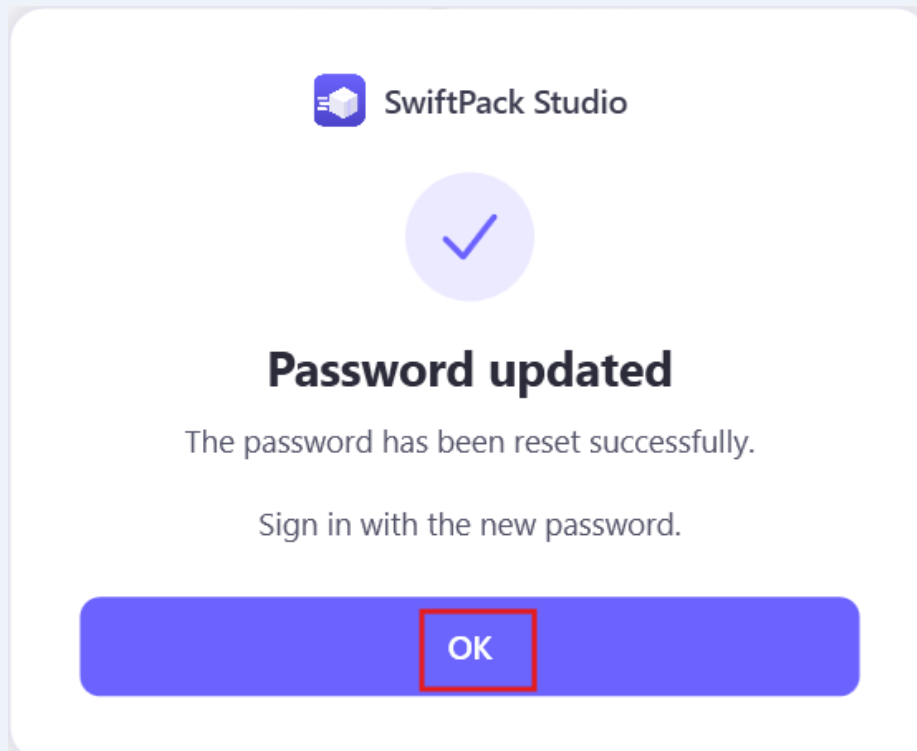


Figure 20

Reset complete.

8 Uninstall

SwiftPack Studio can be uninstalled like any other Windows application. Close it before you start, because the uninstaller cannot remove files that are in use.

Open **Control Panel** › **Programs** › **Programs and Features**, select **SwiftPack Studio** and choose **Uninstall**.

If the application is still running, the uninstaller asks you to close it. Close SwiftPack Studio and choose **Retry**.

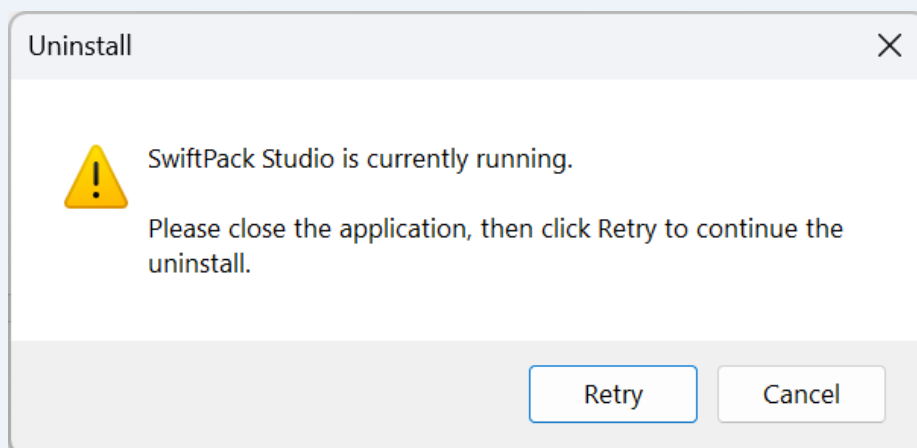


Figure 21

SwiftPack Studio is still running.

The “Templates” folder will not be deleted after the uninstallation. For safety, create a backup of the Templates folder when prompted. It contains your settings, Winget and GitHub catalogs, and helper scripts. These files may be required if you reinstall SwiftPack Studio in the future. Click **“Yes.”**

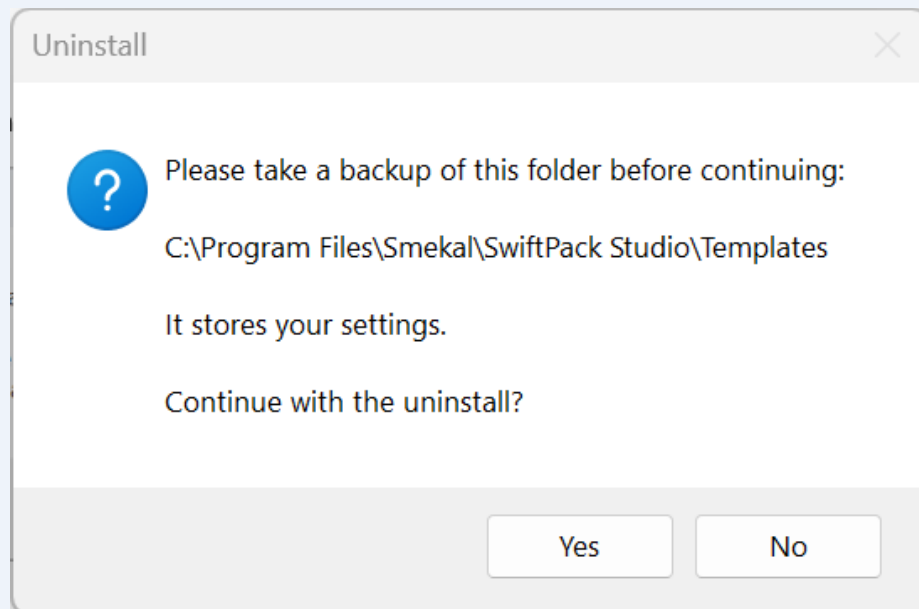


Figure 22

Backup prompt for the Templates folder.

Click **Yes.**

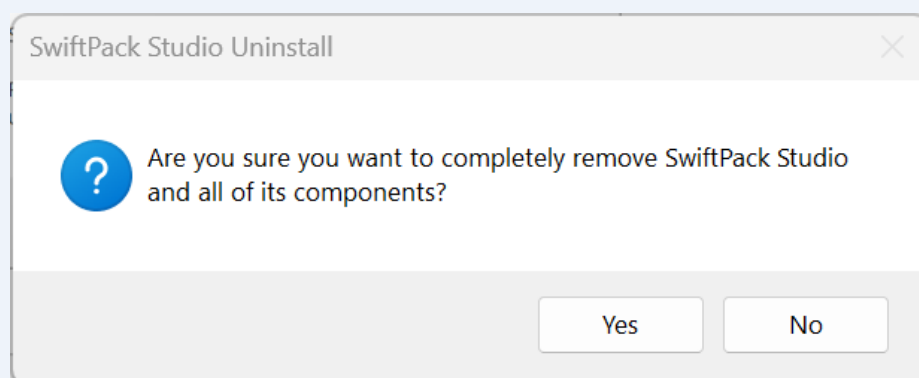
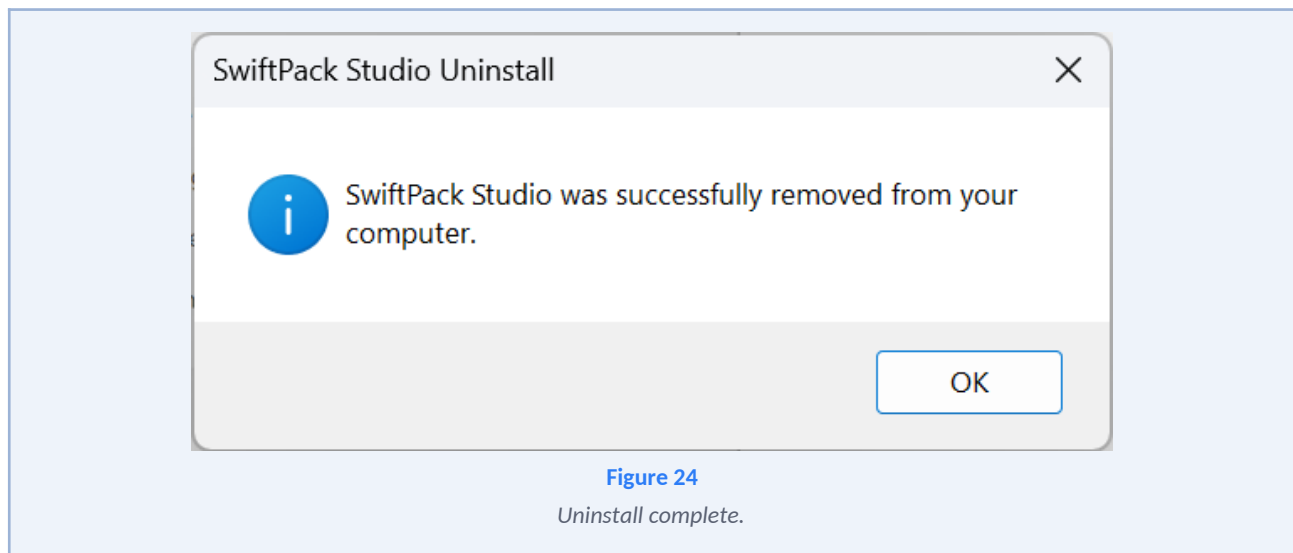


Figure 23

Confirming removal of SwiftPack Studio.

Click **“OK.”**



If you encounter any installation or registration issues, please email support@smekalsolutions.com.

End of guide - SwiftPack Studio, Installation & Getting Started.